

Tim Blake

Digital 3D Artist

Modeling

Texturing

Date of Birth: 01 July 1992

Nationality: British

Personal Statement

I'm an experienced 3D artist with a keen eye for detail. I have honed my skills, working with talented artists on a number of large-scale projects. Learning from different workflows, approaches and keeping up to date with current trends and technology are some of the ways I try to better myself at my craft.

Working in different countries has allowed me to focus on my interpersonal skills and communication, which has been imperative to my growth as an artist and working in a fast-paced industry, where the flow of information is critical.

I'm always trying to learn more, to give myself an informed view of the process. Something I like to support, through personal artwork.

Professional Experience

January 2018 - August 2018 - Freelance 3D Artist

November 2015 - November 2017 - Rodeo FX (Montreal, Canada)
[Modeling TD \(+ supporting role in environments\)](#)

Films worked on: Arrival
Game of Thrones se.6
Fantastic Beasts and Where to Find Them
Fate of The Furious
Game of Thrones se.7
Valerian
IT
+Others

January 2015 - October 2015 - Framestore CFC (London, England)
[Modeling TD \(Film\)](#)

Films worked on: The Martian
Geostorm
Knights of The Round Table: King Arthur

July 2013 - December 2014 - MPC (London, England)
[Modeling + Texturing TD](#)

Films worked on: Guardians of the Galaxy
Fast and Furious 7
The Finest Hours
Fast and Furious: Supercharged

April 2013 to June 2013 - Cameo Nightclub (Watford)
[Assitant Photographer](#)

Organise and orchestrate event photography for social media with head

September 2012 to May 2013 - 'Im2addicted'
[Lead Event Photographer](#)

Work alongside head of promotion to manage practise and recruit photography

July 2012 to August 2012 - MPC (London, England)
['First Step' Intern \(Film Assets\)](#)

Developing my talents as a junior TD

Education

2008 - Our Lady of Sion (high school)

English: A, A	Science: A, A
Mathematics: A	Religious Studies: A
French: B	ICT: B, B
PE: B	Business Studies: C
Statistics: C	

2010 - Chichester College

IT Practitioners (Software Development.)
Distinctions/ Distinction/ Merit

2013 - University of Hertfordshire

Visual Effects Ba(Hons): First Class

Currently-Used Tools



3D Coat - Retopology



Maya - Camera Lineups/ Modeling/ Lighting/ nCloth



ZBrush - Sculpting



Mari - Primary Texturing



Photoshop - sRGB Image Manipulation



Arnold Renderer - Primary Renderer



Nuke - Compositing/ Managing Colourspace/
Advanced Image Manipulation

Contact Me

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Website: www.tim-blake.co.uk

Additional Links:

- LinkedIn: <http://uk.linkedin.com/in/timblakevfx/>
- Tumblr: blog.tim-blake.co.uk

Awards

- 3D Total Award of Excellence 15th July 2013
GTM Gladiator - Basketball Wheelchair
- 3D World Feature (March '15 p.12) - "El Caracol II"